

RESPONSIBILITY OF MARSHALS

Marshals are to meet with the BSRA Executive Officer at 4:40pm on-stage for a briefing and collect vests.

The main roles of the marshal include:

- **Monitoring the wellbeing of the athletes** – if any competitor requires assistance, please bring this to the notice of the officials, who will notify first aid. First Aid is located outside the Door 4 where the competitors entered the stage (in the marshalling area outside).
- **Observe ergo and ensure correct use** – if any competitors are using the equipment unsafely, this is to be reported to the Executive Officer.
- **Ensure that distances are adhered to in team events** – if any teams do not adhere to event rules (i.e., relay changeover distances), this is to be reported to the Executive Officer.

The on-stage arrangement (facing the stage from left to right) is as follows:

1. Stuartholme
2. All Hallows
3. Lourdes Hill
4. St Margaret's
5. St Peters Lutheran College
6. Somerville House
7. Brisbane Girls' Grammar School
8. Brisbane State High School
9. St Hilda's

The marshal provided from each school will rotate one position to their left.

Each marshal will wear an identifying yellow vest.

Chairs will be placed behind each ergo for the marshal's use. Please sit on these chairs between events and move forward to the rear of your machine just before the race commences.

During the relays, please ensure that the competitors change over at the correct distance (each 500m for the 'age' relays and each 200m for the 'all age' relay). Each competitor should row to their change point and then move off the ergo. It is ok for metres to be gained during the changeover (as the wheel keeps spinning).

If an ergo is slipping around (as may happen during the relays), the marshal may place a foot on its rear leg to help stabilise its position.

Please prevent athletes from moving past the front of the ergo's towards the audience. All access and exit of the stage must be by the side stage doors.

Schools may nominate multiple marshals and have them rotate every few events.